



# CALL TO GLORY 2020 BATTLEPLANS

## THE JADE KINGDOMS

*As Sigmar's Stormvaults have been unearthed and discovered across the 7 realms, their long-held secrets offer an irresistible opportunity for the generals of the Mortal Realms to increase their power.*

*Chaos Warlords seek something to help turn the tide against Sigmar's retaking of the Realms, Nagash seeks long lost minions, the Orruks, Gitz and Ogors who worship Gorkamorka see the chance for a proper scrap and some shiny loot, while Sigmar and his allies battle to try and stop these powerful artefacts and creatures from falling into the hands of their enemies.*

*At the heart of the Jade Kingdoms of Cythralwyrd, a glade of Ghyran inhabited by little more than woodland beasts and feral Sylvaneth, the discovery of a Stormvault has thrown this relatively peaceful glade into the midst of a battle for which it's inhabitants were unprepared.*

*As the armies of the four Grand Alliances pour into the Jade Kingdoms, will your forces be conquering all before you or will you be stopping the Lost Stormvault from being opened by the forces of disorder and evil?*

## BATTLEPLANS

At Call to Glory 2020, your army will battle it's way across the Jade Kingdoms of Ghyran, as factions battle to be the first to harness the power of the newly revealed Stormvault.

You'll find the Battleplans and Realmscape Feature that will be used each round below.

### ROUND ONE

**Battleplan:** Border War

**Realmscape Feature:** Verdant Landscape

### ROUND TWO

**Battleplan:** Starstrike

**Realmscape Feature:** Lifesprings

### ROUND THREE

**Battleplan:** Blood and Glory

**Realmscape Feature:** Seeds of Hope

### ROUND FOUR

**Battleplan:** Places of Arcane Power

**Realmscape Feature:** Seeds of Hope

### ROUND FIVE

**Battleplan:** Escalation

**Realmscape Feature:** Lifesprings

### ROUND SIX

**Battleplan:** Focal Points

**Realmscape Feature:** Verdant Landscape